Multiplication Bingo: 3s, 4s, 6s and 8s

Hear the fact, say the whole fact, and cover its answer. Four in a row wins!

6	40	60	72
36	28	15	48
18	80	4	20
3	30	16	12

Multiplication Bingo: 3s, 4s, 6s and 8s

Hear the fact, say the whole fact, and cover its answer. Four in a row wins!

60	27	56	4
20	32	18	16
54	72	12	64
21	6	9	80

Multiplication Bingo: 3s, 4s, 6s and 8s

Hear the fact, say the whole fact, and cover its answer. Four in a row wins!

60	36	21	42
30	80	16	48
64	15	40	24
72	12	4	20

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Frank covers. Cut them out: one page covers one board. Coins or buttons work too.



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Multiplication Bingo: 3s, 4s, 6s and 8s

The caller's cards: cut out and shuffle. Read the fact; the small answer is to check.

3 × 5 15	4 × 4 16	8 × 6 48
4 × 10 40	8 × 1 8	8 × 8 64
6 × 9 54	4 × 7 28	3 × 9 27
8 × 2 16	6 × 3 18	6 × 6 36

Multiplication Bingo: 3s, 4s, 6s and 8s

The caller's cards: cut out and shuffle. Read the fact; the small answer is to check.

8 × 9 72	4 × 9 36	6 × 1 6
4 × 3 12	3 × 1 3	8 × 7 56
6 × 7 42	6 × 5 30	8 × 3 24
4 × 2 8	8 × 10 80	6 × 2 12

Multiplication Bingo: 3s, 4s, 6s and 8s

The caller's cards: cut out and shuffle. Read the fact; the small answer is to check.

8 × 5 40	6 × 10 60	3 × 10 30
4 × 5 20	3 × 2 6	4 × 1 4
3 × 3 9	3 × 7 21	6 × 4 24
8 × 4 32		

How to play

1. **You need** a board for each player, a page of Frank covers for each board, and these cards, all cut out.
2. **Play.** Shuffle the cards. Turn one over and READ the fact aloud, such as 6 × 4. Everyone works out the answer, says the whole fact ("six times four is twenty-four"), and covers 24 if it is on their board. Four in a row wins: across, down or corner to corner.
3. **Two facts can share an answer.** 4 × 3 and 6 × 2 are both 12. If your answer is already covered, or not on your board, say the fact anyway and wait for the next card.
4. **Let your child be the caller.** The small answer on each card is for checking a cover. Either order is fine: 4 × 6 is 6 × 4. No timer; ten minutes is plenty.

For Grown-Ups: How to Use These Games

About ten minutes a game, for up to three players, once the 2s, 5s, and 10s come quickly. For third grade.

Why use it

A game makes a known fact quicker; it does not teach a fact your child cannot yet work out. These are the doubling tables: a 4s fact is a 2s fact doubled, and an 8s fact a 4s fact doubled, so play once your child can work them out that way. Third graders are expected to know every fact to 10 × 10 from memory (Common Core 3.OA.C.7; Texas 3.4(F)).

What it is good for

- The 3s, 4s, 6s, and 8s, times 1 to 10: 34 facts.
- Saying the whole fact aloud, so you hear a wrong one.
- Up to three players, one board each.

How to use it

1. Cut out the covers on pages 4 to 6, one page for each board, or use coins or buttons.
2. Cut out the caller cards on pages 7 to 9 and shuffle them.
3. Read a fact aloud. Everyone says the whole fact, “six times four is twenty-four”, and covers the answer.
4. Two facts can share an answer: 4 × 3 and 6 × 2 are both 12. Say the fact anyway.
5. Let your child be the caller, checking each cover against the small answer on the card.

> **Try saying:** “Eight times six. What is double four times six?”

Tip: Move to the all-facts sheet when most covers are quick. Bingo has no timer.